# English

<u>Key Texts:</u> Vlad and the Great Fire of London. Kate Cunningham.

The Great Fire of London. Emma James and James Weston-Lewis.

Writing composition: Senses poems, diary entry and newspaper writing.

### SPaG:

Commas to separate items in a list.

Use subordinating conjunctions (when, if, because).

Use expanded noun phrases to describe and specify

## **Phonics**

Phase 6 phonics and spelling patterns.

# History

- Can I use information to describe differences between then and now in history?
- What are the main events from The Great Fire of London?
- What is the order of events of The Great Fire of London?
- What do pictures and objects tell me about the past?

## Science: Materials

- Can I identify and compare the suitability of a variety of everyday materials, including wood, metal, plastic, glass, brick, rock, paper and cardboard for particular uses?
- Can I find out how the shapes of solid objects made from some materials can be changed by squashing, bending, twisting and stretching?

## Computing

- How can I make choices about which software is most appropriate?
- Can I independently use an I-pad to take a photo and add text?
- What are common uses of IT at school and in the wider world?

# WHO WAS SAMUEL PEPYS?



### Music

How can music teach us about the past?

#### RE

- Can I talk about ways in which stories, objects, symbols and actions used in churches and mosques show what people believe?
- Do I recognise that sacred texts contain stories, which are special to many people and should be treated with respect?
- Can I identify ways that some people respond to God by caring for others and the world?

## PF

Outdoor: Infant Agility

Indoor: Dance

### PSHE:

- Do I know about the different roles and responsibilities people have in their community?
- Do I know about the different groups you can belong to?
- Can I recognise the ways that I am the same as and different to other people?
- Do I know how being part of a community can help to feel included? We are all equal as part of a community.